

# HOW TO SET UP YOUR TF2 SERVER

## STEPS:

1

### DOWNLOAD STEAMCMD

- Get it from Valve's site.
- Unzip it into a folder.

2

### CREATE STEAMCMD SCRIPT:

- Craft "steamcmd\_script.txt".
- Add commands
- Replace [YOUR\_SERVER\_DIRECTORY] with server path.

3

### CONFIGURE SERVER STARTUP

- Create a startup file (e.g., "start\_server.bat").
- Add: **srcds.exe -console -game tf +map [MAP\_NAME] +maxplayers [MAX\_PLAYERS]**.
- Replace [MAP\_NAME] and [MAX\_PLAYERS].

4

### DOWNLOAD AND UPDATE SERVER

- Make a batch file (e.g., "update\_server.bat").
- Put: **steamcmd +runscript steamcmd\_script.txt**.
- Run it to update TF2 server files.

5

### CONNECT TO YOUR SERVER

- Players join via TF2 browser.
- Share server name and IP.

6

### PORT FORWARDING

- Access router settings.
- Forward port 27015 (UDP).

Source: [hostmender.com](http://hostmender.com)